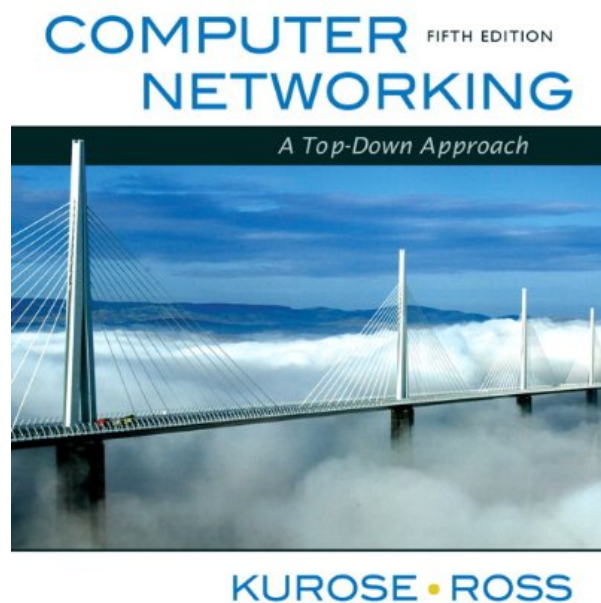


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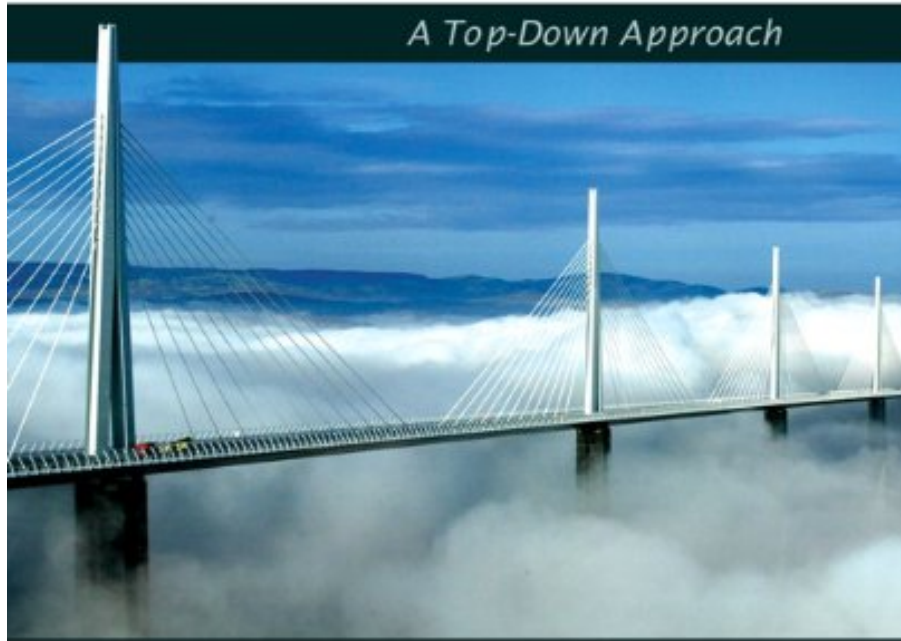


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About the Author

James Kurose teaches at the University of Massachusetts at Amherst. His research interests include network protocols and architecture, network measurement, sensor networks, multimedia communication, and modeling and performance evaluation. He received his PhD from Columbia University.

Keith Ross is a professor of computer science at Polytechnic University. He has worked in peer-to-peer networking, Internet measurement, video streaming, Web caching, multi-service loss networks, content distribution networks, voice over IP, optimization, queuing theory, optimal control of queues, and Markov decision processes. Professor Ross received his PhD in Computer and Control Engineering from the University of Michigan.

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COMPUTER NETWORKING: A TOP-DOWN APPROACH (5TH EDITION) BY JAMES F. KUROSE, KEITH W. ROSS PDF

Building on the successful top-down approach of previous editions, the Fifth Edition of Computer Networking continues with an early emphasis on application-layer paradigms and application programming interfaces, encouraging a hands-on experience with protocols and networking concepts. With this edition, Kurose and Ross have revised and modernized treatment of some key chapters to integrate the most current and relevant networking technologies.

Networking today involves much more than standards specifying message formats and protocol behaviors—and it is far more interesting. Professors Kurose and Ross focus on describing emerging principles in a lively and engaging manner and then illustrate these principles with examples drawn from Internet architecture.

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107 of 109 people found the following review helpful.

Best introductory CS textbook ever

By Digital Puer

I'm a graduate student in Comp Sci, and I recently had the opportunity to take a networking class again just to refresh my basic knowledge (my dissertation topic isn't related to networks). It was a pleasant surprise for me that the class utilised this textbook. I have been at the university level in CS for 8+ years (grad + undergrad), and this book is **by far** the best introductory computer science textbook I have ever read in any CS subject.

The book is very well-written and extremely interesting to read. I was never bored in any chapter. Kurose and Ross are knowledgeable experts in their field, and their exposition of the material is fantastic. Unlike Tanenbaum's book, they start at the application layer and move down. IMHO, this is a far better pedagogical strategy, because young students these days already have an excellent layer-5 understanding thanks to daily interaction with HTTP, IM, P2P file sharing, etc. If I remember correctly from my undergrad days, my own experience in a bottom-up approach, starting at the physical layer, really put me to sleep and put me off from networking. That's a shame, because networking is a really exciting field.

The best parts of the book are the breadth, thorough use of real-world topics, and the illustrations. In fact, the diagrams and illustrations are just plain great. Most technical writers often rely too much on the written word. Here, the authors augment almost every pair of pages with an illustration; this is simply remarkable. The explanations of fundamental topics (such as packet-switching, DNS, TCP congestion control, IP routing, and ethernet) are **extremely** clear. More advanced topics are very up-to-date, covering cutting-edge subjects such as P2P, CDNs, security, NATs, 802.11, RTP, etc. I have not found a better introductory explanation of CDNs anywhere else. Although networking does have a lot of math in various areas, this introductory book does not get too much in detail in mathematical discourse, making this book very readable. That's a fine approach in my opinion, as a deep mathematical analysis of various topics is best left for grad school or a professional job.

The authors' academic background really shows. Every topic is filled with citations/references to other work. This is great, because this book is just an introductory book with wide breadth but is otherwise lacking in significant depth. The interested reader (future grad student or network engineer?) can easily follow up on any topic he/she likes thanks to the exhaustive list of references.

As if all of that were not enough, there is an accompanying website that has interactive Java applets demonstrating various topics as well as a set of Powerpoint slides for download. Furthermore, I enjoyed the interchapter dialogues with various famous researchers in the field.

All in all, this is an outstanding book for the undergrad level, and I expect this would be a great book for professionals who want to have a firm grasp on networking fundamentals. I wish all my undergrad books were written as well as this one.

99 of 101 people found the following review helpful.

Top 4 Computer Network Books Compared

By Michael Yasumoto

This review compares the following four books:

Computer Networks by Peterson and Davie (P & D)

Computer Networks by Tanenbaum

Computer Networks by Comer / Internetworking with TCP/IP

Computer Networking by Kurose and Ross (K & R)

By far the best book in the list is "Computer Networking" by Kurose and Ross. This book covers all of the essential material that is in the other books but manages to do so in a relevant and entertaining way. This book is very up to date as seen by the release of the 5th Ed when the 4th Ed is barely two years old. There are lots of practical exercises using Wireshark and the companion website is actually useful and relevant. The attitude of this book with regard to teaching networking concepts could be summed up as "try it out and see for yourself". One interesting thing to note is that the socket programming examples are all in Java.

Next up is the Peterson and Davie book which covers everything that Kurose and Ross discuss but is slightly more mathematical in how it goes about things. There are a lot more numerical examples and defining of formulas in this book which is fine by me and in no way detracts from the book. Also the socket programming examples are in C which is a little more traditional. The points where this text loses ground to K & R is that it doesn't have the practical application exercises that K & R has and it also doesn't extend the

basic networking theory that is covered to modern protocols like K & R.

The two Comer books come next. Comer's "Computer Networks" book is probably the most introductory book out of this whole list and is more of a survey of networking topics that doesn't cover anything in any real depth. Still, this is an excellent book in that it is a quick clear read that is very lucid in its explanations and you can't help feeling that you understand everything that is covered in the book. Comer's TCP/IP book is the equivalent of the other authors' computer network books and in that respect it is pretty average. It covers all of the relevant material and in a manner which is more than readable but that is all. There is nothing exceptional about the book which stands out from the rest.

Last comes Tanenbaum's book from the author who is probably most famous for his OS books. This is probably the most technical and detailed of the books with lots of sample C code belying his experience with operating systems and their network stack code. The weak point of this book is that all of the code and technical minutia might prevent the reader from seeing the forest for the trees. Unless you are trying to learn how to program your own network stack for a Unix/Linux system, then I would get either the K & R book or the P & D book to learn networking for the first time. This book would best be served as a reference in which case the technical nature of the book becomes a benefit rather than detracting from the text.

40 of 42 people found the following review helpful.

A good book, but no physical layer ? Wouldn't recommend to total newbies.

By L.I.T.

After reading all the good reviews, I had a big expectation on this book and was a little disappointed in the end. I have read network books by Peterson&Davie, Tanenbaum, and Forouzan so far, and Kurose's book comes somewhere between Tanenbaum's very detailed approach and Forouzan's plain and simple approach.

Pros and cons from my observation.

Pros

- Spends a lot of pages for application layer.
- The very detailed explanation on transport layer and network layer. Probably the best among all the computer network books on this part.
- Every protocol comes with RFC# and many references. Good for further study.

Cons

- Data link layer could have been better presented. Spends the entire chapter for CSMA(Ethernet) and not much mentions about connection oriented protocol. ATM is assigned only 2 pages which gives the readers nothing. Other important protocols(HDLC,Token-ring etc) should have been explained.
- Explanation on IP address(classful, CIDR, subnet) isn't deep enough.
- No chapter for physical layer. This is a big negative point.

Overall, it's a very good book, but I have to say that this book is top-heavy, by which what I mean is the focus is more on upper layers of protocol stack and many things are left out in the lower layers. May be intended to software people, but not for hardware people.

I'm not new to computer networking and can't read this book from the beginner's viewpoint, but I'm under the impression this book might be a little difficult to follow for those who have no idea how computer networks work. The reason I'd think that way is because of top-down approach. Although the total newbies have no idea about computer networking, they may have some vague idea about some data or signals transmitted between two hosts. Starting the discussion with logical properties(process) as in this book might

lose the beginner readers in application layer or transport layer chapters. I'd guess it's probably easier for them to start out with physical layer which they can understand intuitively and climb up the protocol stack from there rather than climb down from the application layer. Many books are taking bottom-up approach and there is a reason for that, especially when the book is intended to beginners. What's even worse is that physical layer isn't even covered in this book. Therefore, I'd recommend Tanenbaum's book or Forouzan's to the beginners.

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